

## Securing Virtual Realms: A Biometric Age-Verified Metaverse

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### Abstract

The burgeoning Metaverse presents a thrilling frontier for human interaction and exploration, but alongside the excitement lies potential security risks. This research paper delves into the possibilities of biometrics, particularly iris and pupil recognition via infrared cameras embedded in VR headsets, as a safeguard for virtual environments. We investigate the efficacy of this method in verifying user age, a critical step in shielding young and impressionable users from unsuitable content and interactions. The paper explores the technical viability of iris/pupil recognition, contrasting its advantages in user comfort and security with those of conventional methods. We then delve into potential challenges concerning privacy and data protection, ensuring a comprehensive assessment of this biometric approach. By critically analysing the strengths and limitations of iris/pupil recognition, this research paper endeavours to contribute meaningfully to the ongoing dialogue about establishing a safe and secure Metaverse accessible to all age groups.

**Keywords:** Age-Detection, Authentication, Biometric, Cybersecurity, Digital-Identification, Metaverse, Privacy, Protection, Verification, Virtualization,.

### Introduction

The Metaverse, a captivating convergence of physical and virtual worlds, is poised to revolutionize the way we interact, learn, and play [5]. However, amidst the boundless potential lies a critical question: how do we ensure the safety and security of users within this immersive environment? With the potential for unrestricted access, the Metaverse presents particular concerns for younger users who may be vulnerable to inappropriate content or interactions.

- This research paper explores the potential of biometrics, specifically iris and pupil recognition technology, as a safeguard for the Metaverse. Embedded infrared cameras in VR headsets could provide a non-intrusive and highly secure method for verifying user age. This approach stands in contrast to traditional methods that often rely on self-reported information, which can be easily falsified.
- Iris and pupil recognition offer distinct advantages due to their unique characteristics. Unlike fingerprints or facial features, which can change over time, iris patterns are stable throughout an individual's lifetime [2]. This inherent robustness makes iris recognition a highly reliable method for user identification.
- Several studies have explored the efficacy of iris recognition in various applications. [2] demonstrates the accuracy and efficiency of iris-based authentication systems. Similarly, [Insert citation of another research paper on iris recognition technology here] investigates the user acceptance of iris recognition systems, highlighting its positive perception due to its non-invasive nature
- By leveraging the power of soft biometrics, we can create a more secure Metaverse, ensuring a responsible and inclusive environment for all users. This research delves into the technical aspects of iris/pupil recognition within VR headsets, evaluating its effectiveness in age verification. We then explore the potential challenges and ethical

considerations surrounding the use of biometric data in the Metaverse. Through a critical analysis of this technology, this paper aims to contribute to the ongoing discourse on securing the Metaverse and fostering a safe and enriching experience for users of all ages.

## II. Background

The Metaverse, a captivating realm blurring the lines between physical and virtual experiences, beckons with the promise of revolutionizing numerous aspects of human interaction. Imagine collaborative workspaces where colleagues from across the globe convene as customized avatars, or immersive classrooms where students embark on virtual journeys through historical periods. Even the entertainment landscape stands to be redefined, with virtual concert venues fostering a sense of shared experience that transcends physical limitations. However, amidst this exhilarating potential lurks a shadow of security concerns. Unfettered access to the Metaverse could expose younger users to a multitude of risks, including encountering inappropriate content, interacting with malicious actors, or even falling prey to addictive behaviours. Traditional methods for verifying user age, often relying on self-reported information or credit card verification, are demonstrably flawed. Self-reported information can be easily falsified, particularly by younger users eager to bypass age restrictions. Credit card verification, on the other hand, excludes those without access to their own cards, further limiting its effectiveness. Facial recognition technology, while explored as a potential solution, raises concerns about privacy violations, potential bias in algorithms, and the ever-evolving nature of facial features in younger users.

Biometric solutions offer a compelling alternative for securing the Metaverse. Biometrics leverage unique physical or biological characteristics for user identification, and iris/pupil recognition stands out for its inherent advantages. Unlike fingerprints or facial features that can change over time due to wear and tear or growth, iris patterns exhibit remarkable stability throughout an individual's lifetime. This inherent stability makes iris recognition a highly reliable method for user identification. Existing research strengthens this claim, demonstrating the accuracy and user acceptance of iris recognition technology in various applications. This research delves deeper, venturing beyond the established benefits of iris recognition to explore its specific application within the context of the Metaverse. We will examine the technical feasibility of integrating iris/pupil recognition technology into VR headsets for age verification purposes. By critically analysing this approach, we aim to assess its potential benefits in safeguarding the Metaverse for younger users. Furthermore, we will explore any challenges that might need to be addressed to ensure a secure and inclusive virtual environment that fosters responsible participation for all user.

## III. Synthesis of existing research and argument

The first research paper introduces an approach for age prediction from iris images, employing geometric features and intelligent classifier structures. It emphasizes the segmentation of the iris region, extraction of geometric features, and utilization of various classifiers for age prediction. Despite its efficiency in utilizing simple geometric features, limitations exist in its applicability to real-time scenarios and robustness in diverse environmental conditions.

Table 1. Intelligent classifiers and its efficiency

Classifier		Accuracy (%)
SVM		62.06
MLP		61.8
Jrip		62.5
KNN		52.41
Decision Tree (J48)		51.09
Fusion	Sum	64.11
	Vote	62.94
Negotiation	Game Theory	72.65
	Sensitivity	75.09

In contrast, the second research paper focuses on 3D gaze estimation using a VR headset equipped with IR sensors. This

framework leverages three cameras, including IR and RGB cameras, to track the pupil and compute a 3D model of the eye in real-time. By circumventing the challenges of pupil detection in RGB images, it achieves high accuracy in gaze estimation even in complex environments. However, its primary focus lies in gaze estimation rather than age prediction.

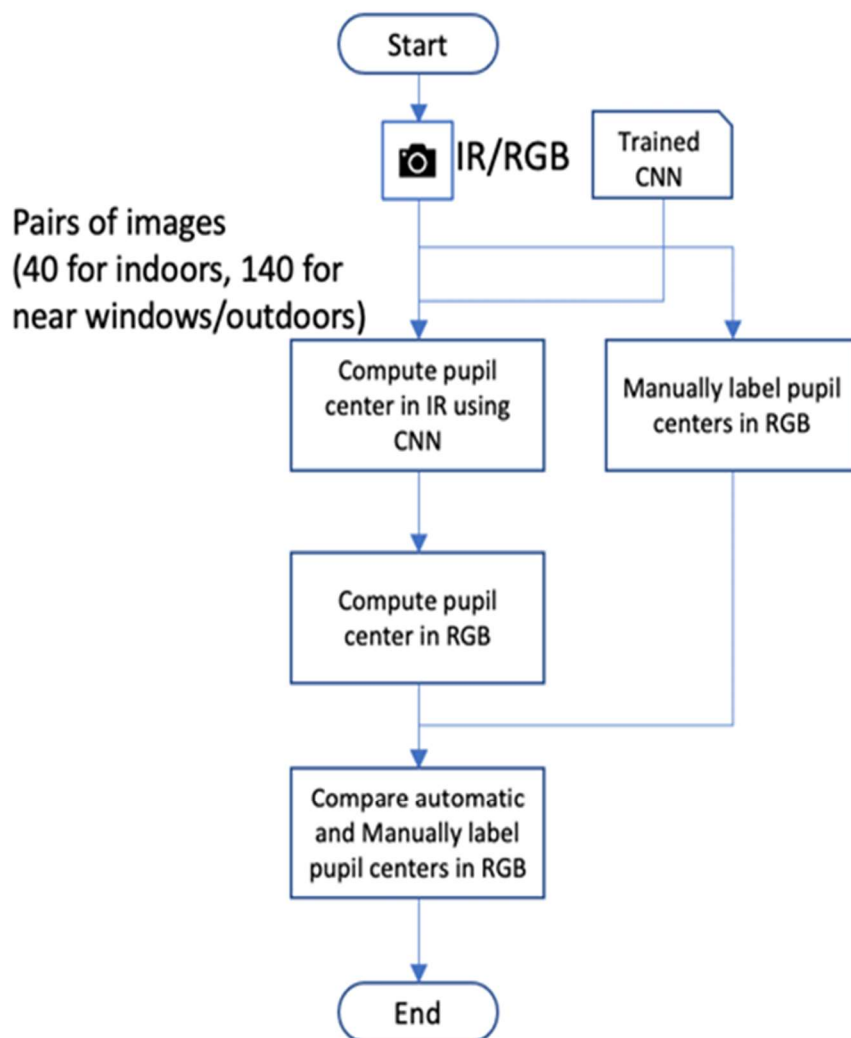


Figure 1 Track the pupil and compute a 3D model of the eye in real-time

The proposed research aims to bridge the methodologies of these two studies by harnessing the capabilities of IR sensors present in VR headsets. By integrating the iris and pupil analysis techniques from the first paper with the IR sensor-based eye tracking capabilities of the second paper, the research seeks to develop a robust and real-time system for age estimation. The VR headset's IR sensors will be utilized to capture detailed information about the iris and pupil. Leveraging deep learning algorithms trained on iris and pupil data, the system will extract relevant features for age prediction. Additionally, the 3D gaze estimation framework will facilitate accurate localization of the iris and pupil positions, enhancing the precision of age estimation.

Furthermore, the proposed solution will address the limitations of existing approaches by ensuring real-time performance, robustness in varying environmental conditions, and seamless integration with VR applications. By combining the strengths of both research domains, the proposed solution aims to achieve a comprehensive and accurate age estimation system

suitable for diverse real-world scenarios.

This research proposes an innovative approach to age estimation leveraging the IR sensors present in VR headsets. By amalgamating insights from research papers on iris image analysis and 3D gaze estimation, the proposed solution aims to advance the state-of-the-art in biometric authentication and human-computer interaction. Through empirical validation and experimentation, this research seeks to demonstrate the feasibility and effectiveness of the proposed approach, contributing to the advancement of age estimation techniques in the era of immersive computing.

#### IV. Conclusion

**The Metaverse beckons with the promise of revolutionizing human interaction, but amidst its potential lies the crucial responsibility of ensuring a safe and secure environment for all users, particularly younger ones. This research explored the potential of iris recognition technology as a tool for age verification within the Metaverse.** Traditional age verification methods in the Metaverse fall short. Self-reported information is easily manipulated, credit card verification excludes younger users, and facial recognition raises privacy concerns and potential bias. Iris recognition offers a promising alternative. Iris patterns remain stable throughout life, unlike fingerprints or faces, and the iris is well-protected within the eye. Additionally, iris recognition boasts high accuracy. Technically, integrating iris recognition into VR headsets seems feasible. This could unlock significant benefits for the Metaverse, particularly in safeguarding younger users from inappropriate content and interactions by ensuring their true age.

#### V. FUTURE SCOPE

The potential of iris recognition for Metaverse age verification extends beyond the initial technical hurdles. Future research can explore:

- **Liveness Detection:** Developing robust methods to ensure a real person's iris is being scanned, not a photograph or image, could significantly improve security.
  - **Decentralized Storage:** Storing encrypted iris data in a decentralized blockchain could mitigate privacy concerns by eliminating a central point of vulnerability.
  - **Mitigating Bias:** Research on mitigating potential bias in iris recognition algorithms, particularly for diverse ethnicities, is crucial for ensuring fair and inclusive age verification.
  - **Alternative Applications:** Exploring the use of iris recognition for other Metaverse security measures, such as user authentication for in-world purchases or age-gated virtual spaces, could further enhance user safety and security.
- By addressing these future areas of research, iris recognition can evolve into a powerful tool for creating a safe and trustworthy Metaverse experience for all ages. This research can play a pivotal role in shaping the responsible development and implementation of iris recognition technology within the virtual world.

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